

Tony DiLoreto SIM NYC - May 2019

The Pitfalls of the Cloud

...and how to prepare for them



Google Cloud







- · MATH GEEK
- SPORTS FAN
- . HUSBAND + FATHER
- · ACTIVE VOLUNTEER
- · AVID TRAVELER
- ENTREPRENEUR

Street Cred

400+

Petabytes of Data Migrated

35

Fortune 500 Companies Consulted 12

Years of Cloud & Digital Marketing Experience

Street Cred

2

Year old baby girl





Cloud vs On-Prem Differences



When migrating to the cloud, there are a couple core differences IT administers must keep in mind:

- Virtualization of services
- Software-defined networks
- Elastic (ephemeral) workloads
- Containerization everywhere



Moving from Hardware to Software Defined





- As companies move away from managing their own infrastructure, pitfalls will shift from hardware-based to software-based.
- Platform vendors are now creating "managed" versions of their applications.
- This will change skill sets required to implement and debug, as well as hiring policies.



Shared Responsibility Model

- Both cloud providers AND companies using cloud technologies have a responsibility with respect to security.
- Understand your cloud provider's SLA/SLOs and if they align to your internal requirements.
- Follow the principle of least privilege (PoLP)





Core Cloud Categories





Big Data & Analytics

Data storage, transformation and visualization



Application Development

Applications developed for and in the cloud (containers)



Infrastructure

Corporate connectivity and security management



Machine Learning

Advanced data science & statistical applications run on cloud infrastructure





Data & Analytics





Understand the "heat" of your data

Not all data needs to be copied to all regions in an on-demand state.

Query the smallest dataset possible

Analysts want all data at all times, adding latency to queries and cost.

Minimize to what is really needed.



Analysis Paralysis
Too much data = too many options = too much time = not enough value.
Focus on 80/20.



Partition Your Data
Regardless of the storage engine, partitioning normally allows for faster, less expensive queries, especially when time-partitioning.

Automate Object Storage Classification

All cloud providers offer ways to automatically reclassify the storage "class" of file stores, allowing you to save money on less-frequently accessed data.



Focus on Business Needs, Not DB Capabilities

There's normally more than one way to skin a cat (store data), which offer trade-offs between latency, durability, availability, and cost.



Infrastructure

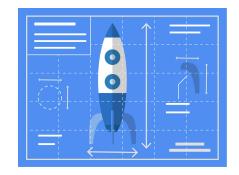




- Under or Over-provisioning

 Many cloud users like to either take an extremely restrictive or liberal approach to network provisioning. Start with what you need.
- Improperly Designed Networks

 Network administrators sometimes fail to take advantage of or understand how cloud networking differs from physical on prem.



Separation of Duties between Firewalls and Identity & Access Management (IAM)

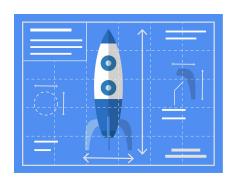
Many network designers do not understand or take advantage of the differences between packet protection (Firewall) and user protection (IAM) rules.



- Plan Plan Plan
 Networking costs are normally focused on the labor, so a proper network plan can save \$\$\$ in management costs.
- Sharing is not always Caring
 Newer features like Shared VPCs (shared deployable network) allow for greater communication between devices, but could come at a cost.

Keep in mind the Cost of Poor Security
Security is one of the largest potential costs to a business, both designing for or paying for it after a breach.





App Dev

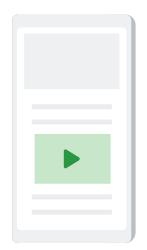




No (or improperly planned) CI/CD pipeline
CI/CD pipelines do not need to be "logo soup", but should ensure all major tasks (build, test, deploy) are setup.

Use the flexibility, elasticity, and ephemerality of the cloud to your advantage. Spin up/down when needed with minimal work.

DevOps = Developers Best Friends
Failure to align the goals of the Development and DevOps teams slows down deployment cycles and costs real money.





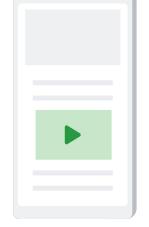
Monolith → (Micro) Services

Management costs alone for monolith applications adds to

Management costs alone for monolith applications adds technical debt, multiple points of failure and inflexibility. Use microservices where possible.

Managed Services:-)
All cloud providers produce managed services of most every major platform type. Live to deploy, not manage.

Containerization
Investing time in learning container management/orchestration software (i.e. Kubernetes) will save your company \$\$ in the long run.







Jumping to ML

Every company wants to go straight to ML without laying the data foundation (cleansing, storage, preparation).

Trying to Overcomplicate Solutions

90% of Machine Learning problems can (initially) be solved by basic regression/classification models. Pick the right problem & start simple.



Reinventing the Wheel

Most cloud providers (especially Google) create ready to use models for common Al tasks. If image recognition is not core to the application, start with pre-trained models instead of building from scratch.



Sample! Sample! Sample!

Data acquisition costs are said to be the largest chunk of Machine Learning. Sample first, and cultivate when needed.

80/20 Rule is King

Many Data Scientists will spend untold hours trying to improve a model's performance a fraction of a %. Is the equity worth the sweat?



Corporate Model Sharing

Because so many problems can be solved with similar approaches, companies are now creating "model sharing" platforms to allow for quicker iteration across the org.





Prepare for the Cloud

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Do Your Homework

Not all data needs to be copied to all regions in an on-demand state.

Understand Differences

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Test it Out!



Review insights from the workshop and next steps for proceeding with a cloud solution.



What's Next?





Hardware Commoditization and one-click Infrastructure Deployments



Al as a Service (AlaaS)



Total Lifestyle Connectivity (Beyond IoT)