

Draft Agenda

Time (Eastern)	Day 1	Day 2	Day 3	Day 4	Day 5
10:00 AM	Welcome	Welcome			
11:00 AM	Introduction: Games, Game Design, and Cyber	Tactical Cyber Games, Adjudication	Cyber Gaming for Fun and Profit	Information Operations	Matrix Games
12:00 PM					
	Lunch	Lunch	Lunch	Lunch	Lunch
1:00 PM					
	Types of Wargame Designs	Cyber in Title 10 Wargames	Why Cyber Games are Wrong		Cyber-Mediated Trust in Games
2:00 PM					
	Game Design Fundamentals	Operational Cyber Games	Cyber Warfare, Lessons from Recent Events	Hiding and Showing Information in Games	
3:00 PM	Break	Break	Break		
	Exercise: Enterprise Defender			Break	
4:00 PM					Practical Game Design Exercise
5:00 PM	Discussion	Strategic Cyber Games	Cyber Gaming for Business	Information Operations	
6:00 PM					

Register: <https://www.mors.org/events/certificates/cyber-wargaming>