

# Airline Passenger Trip Reliability: Why NextGen May Not Improve Passenger Trip Delays

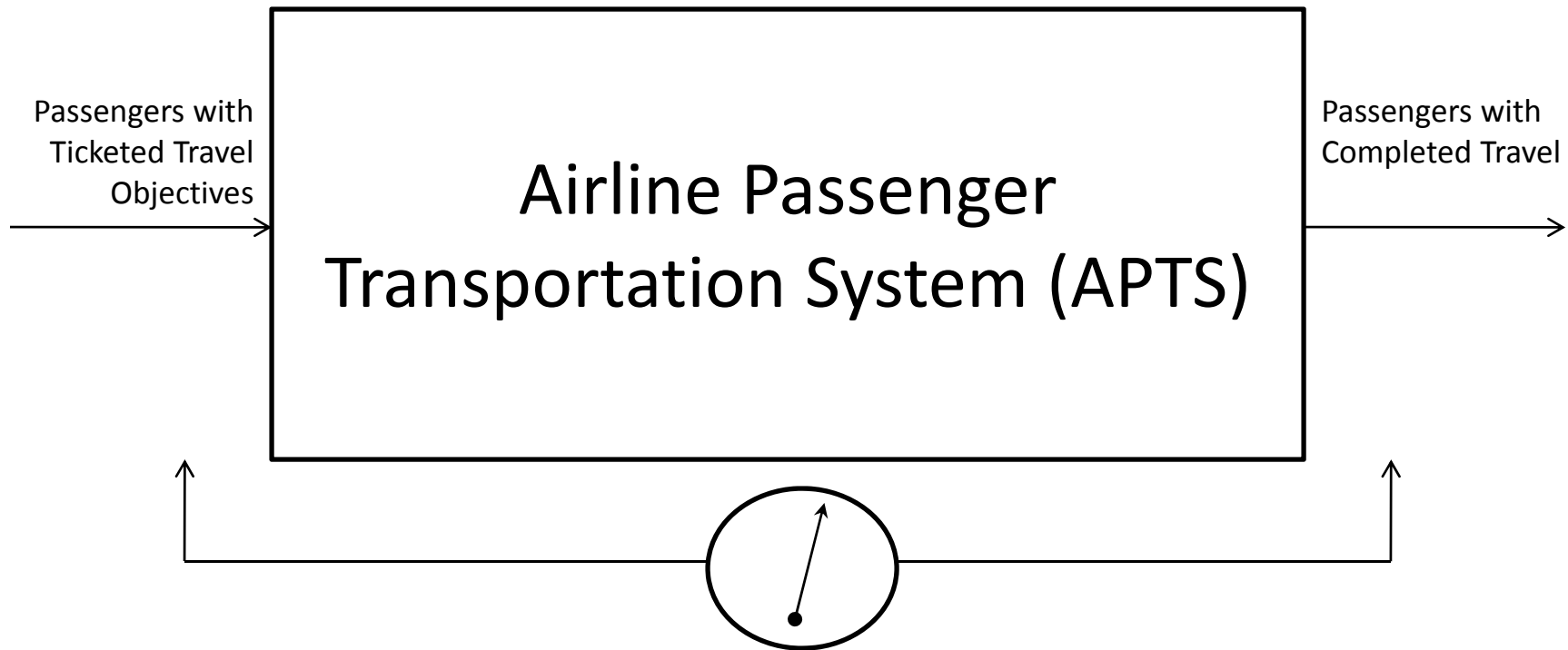
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# Organization

- Definitions & Terminology
  1. Problem Statement
  2. Model
  3. Results
  4. Conclusions

# Airline Passenger Transportation System



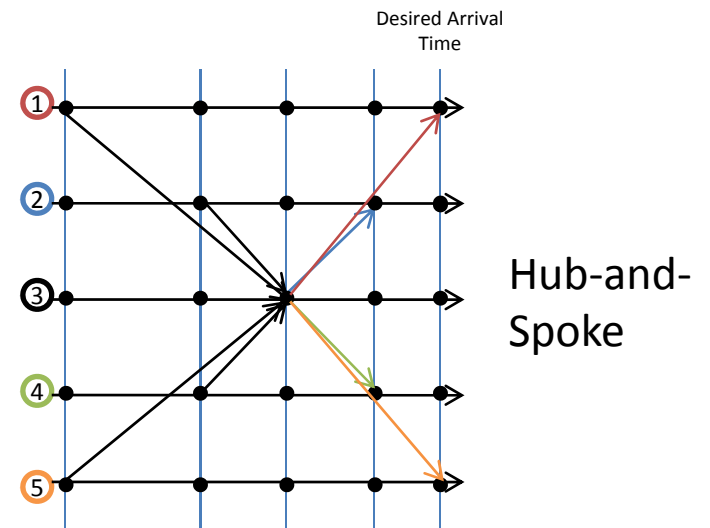
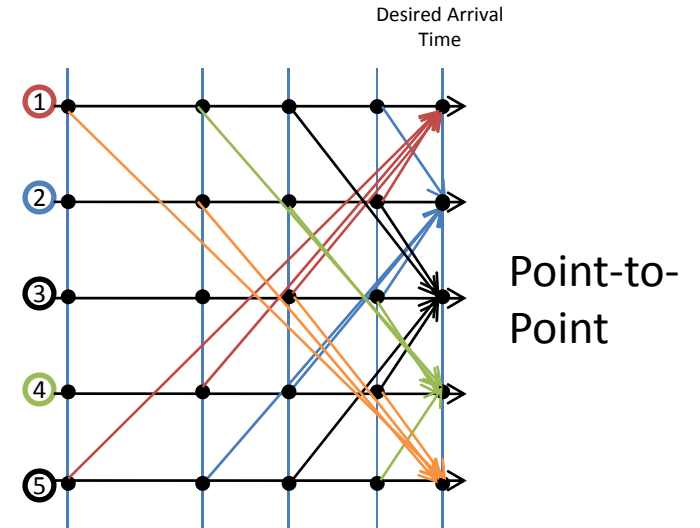
1. Quality (i.e. passenger safety)
2. Cost (i.e. total cost per passenger mile = airfare + terminal + ATC + ...+ external costs)
3. Time (i.e. trip reliability)

# Trip Time & Reliability of APTS

- Trip Reliability = Passenger Trip Delays
  - Actual arrival time – Scheduled arrival time
  - Trip delays are a function of the number of passengers on itineraries in the time-space network of flights

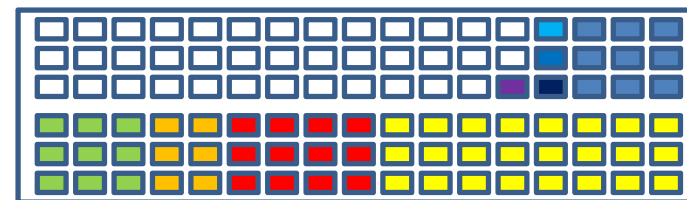
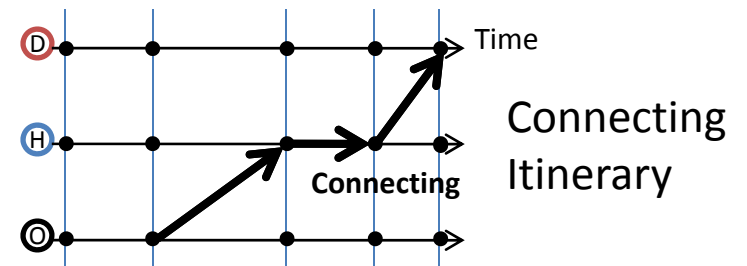
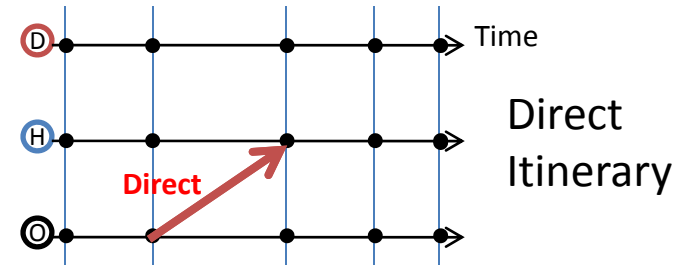
# Space-time Network

- Network is the manner in which airports are connected by flights
  - Network is a space-time network
  - Network determines the itineraries
- Two distinct types of networks
  - Point-to-point
  - Hub-and-Spoke



# Itineraries and Flights

- Itinerary is the sequence of flights taken by a *given passenger* from Origin to Destination
  - Direct Itinerary
  - Connecting Itinerary
- By definition a given flight (in a hub-and-spoke network) will have passengers on board with different itineraries



Multiple Itineraries on a Flight

# Passenger Trip Reliability

- Reliability of APTS is measured by performance of itineraries (not flights)
- Itineraries disrupted by;
  - Delayed flights (includes Tarmac Delays, GDP/AFP/GS/MIT, ...)
  - Cancelled flights (includes mechanicals, tactical, ...)
  - Missed Connections
  - Over-booking
  - Diversions

# Passenger Trip Performance Metrics

- Itinerary Performance Metrics
  1. Total Itinerary Delays
    - Cumulative delays
  2. % Itineraries Disrupted
    - Likelihood of a disruption
  3. Average Delay on Disrupted Itineraries
    - magnitude of delays
- Passenger Trip Performance = Itinerary Performance \* # Passengers on each Itinerary



## 2007 Statistics

- Total Passenger Trip Delay = 30,000 years
- Percentage of Trips Disrupted = 22%
- Average Delay for a Disrupted Trip = 110 minutes
- Estimated Cost to Economy \$16B (NEXTOR, 2010)

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# NextGen & AIP

- Airport Improvement Plan (AIP)
  - Increase capacity at key nodes in network
  - Focused on airside capacity (runways, taxiways, ...)
- NextGen
  - Increase effective-capacity through productivity improvement
    - Super Density Operation (SDO)
    - Trajectory-based Operations (TBO) ...

Problem Statement	Model	Results	Conclusions
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## Observation 2007 - 2009

	2007	2008	2009
Total Passenger Trip Delay (years)	29,873	26,605	16,957
Percentage of Passengers on Disrupted Trips	<b>22%</b>	<b>20%</b>	<b>17%</b>
Average Trip Delay for Disrupted Passengers (mins)	<b>110</b>	<b>110</b>	<b>92</b>

- Why did the % of Pax on Disrupted Trips and Average Delay not decrease proportionally?
- What phenomenon could be *nullifying* the effects of improved Flight Performance (i.e. reductions in Flight Delays and Cancellations)?

Problem Statement	Model	Results	Conclusions
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# Observation 2007 - 2009

**Airline adaptations to market demand and fuel prices have shaped the “network structure”**

Changes in Market and Industry	Effects on Airlines Passenger Transportation System
Changes in passenger travel geographic demand, and changes in airlines networks (e.g. seasonal, consolidation/expansion of competing hubs, or consolidation, or consolidation/expansion of own network, availability of other modes of transportation)	<ul style="list-style-type: none"> <li>• Changes in airports served in the hub-and-spoke network</li> <li>• Changes in % Passengers on Direct and Connecting Itineraries</li> </ul>
Efforts to reduce airline costs and provide improve passenger quality of service	<ul style="list-style-type: none"> <li>• Changes in time between banks (e.g. rolling banks, continuous banks)</li> </ul>
Changes in travel demand in existing network	<ul style="list-style-type: none"> <li>• Changes in Aircraft Size</li> </ul>
Airlines adjust airfares and over-booking rates to meet revenue, profit, and market-share	<ul style="list-style-type: none"> <li>• Changes in Load Factor</li> </ul>
Reduced schedules or increased airport and airspace capacity and productivity (e.g. NextGen and SESAR)	<ul style="list-style-type: none"> <li>• Improved flight delays (and cancellation rates)</li> </ul>

# Problem Statement

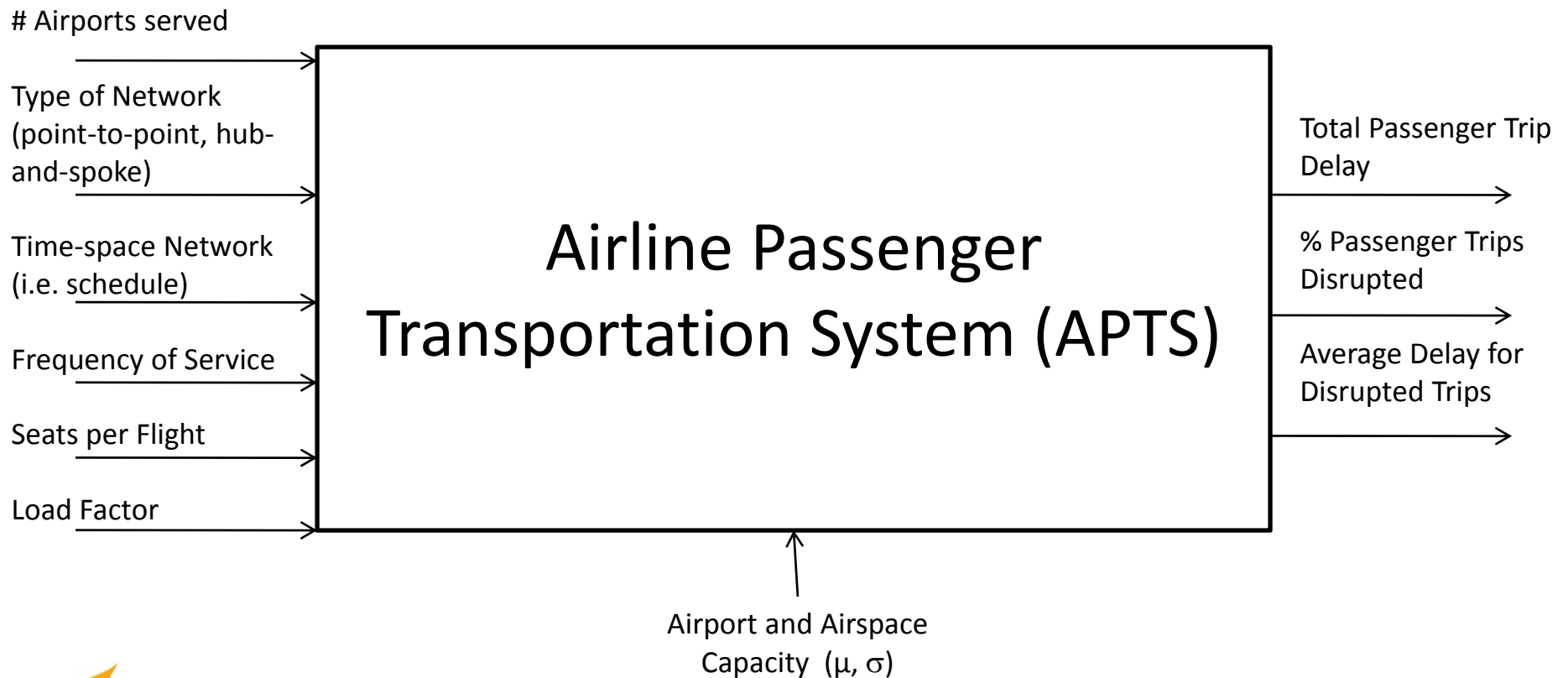
- What role do “network structural” changes have on Passenger Trip Delay
  1. Frequency of Service
    - e.g. reduced service to spokes
  2. Rolling-banks
    - e.g. increased time between arrival and departure banks
  3. Load Factors
    - e.g. up/down-gauging
    - e.g. improved yield management
  4. Shifting itineraries from Direct to Connecting
  5. Schedules (peak, off-peak)
    - e.g. flight delays and flight cancellations

# Research Approach

- Build a model of the “physics” of:
  - Time-space network of flights
  - Itineraries
  - Flight Performance
  - Passenger trips
- Model configured for a “canonical” representation
- Adjust the parameters to evaluate sensitivity

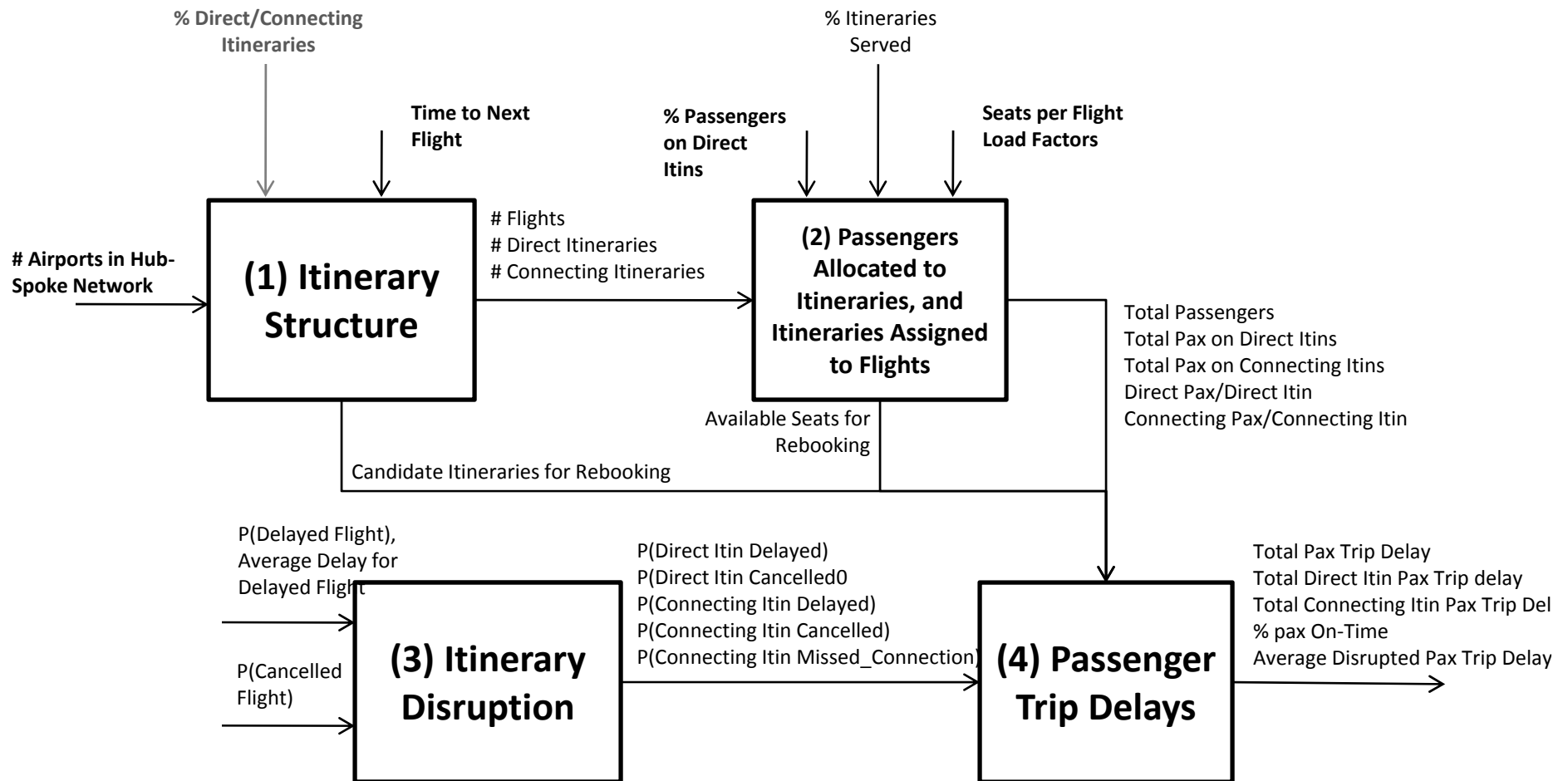
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# Model Airline Passenger Transportation System (APTS)





# APTS System Structure



Problem Statement	Model	Results	Conclusions
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## (1) Itinerary Structure

### Single Bank, for a network with N spokes

- Hub-and-spoke network servicing N spoke airports
  - # Direct Itineraries =  $2*N$
  - # Connecting Itineraries =  $N(N-1)$
  - % Direct Itineraries =  $2N/(N(N-1)+2N) = 2/(N+1)$
  - Flights =  $2*N$
  - Aircraft = N
- Example: 50 spoke, hub-and-spoke network
  - 100 Direct itineraries
  - 2450 Connecting itineraries
  - 3.9% Direct itineraries
  - Flights = 100
  - Aircraft = 50

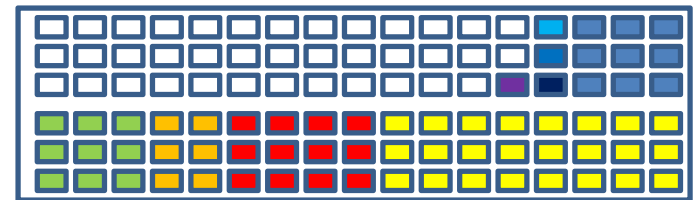
## (2) Pax Allocation

- # Direct Passengers =

Seats per Flight \* Load Factor \* % Pax on Direct Itineraries \* Itineraries per Flight (=1) \* # Direct Itineraries

- # Connecting Passengers =

Seats per Flight \* Load Factor \* (1-% Pax on Direct Itineraries) \* Itineraries per Flight (=N) \* # Connecting Itineraries



Multiple Itineraries on a Flight

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## (3) Itinerary Disruption

Itinerary Type	Type of Itinerary Disruption	Probability of Itinerary Disruption	Magnitude of Disruption (Average)
Direct	Delayed	Based on Probability of Delayed Flight (typical 0.3)	$10 * e^{(Probability\ of\ Delay\ Flight * 6)}$ . (Typical 60 mins)
	Cancelled	$0.004^{(Probability\ of\ Delay\ Flight * 6.67)}$ . (Typical 0.02)	$(0.0483 * e^{(5.8902 * Load\ Factor)}) * Time\ to\ Next\ Flight$ . Based on Availability of Seats on subsequent flights and Time to next flight (average = 300 mins)
Connecting	Delayed	Based on Probability of Delayed Flight (typical 0.3)	$10 * e^{(Probability\ of\ Delay\ Flight * 6)}$ . (Typical 60 mins)
	Cancelled	$2 * 0.004^{(Probability\ of\ Delay\ Flight * 6.67)}$ . Twice probability of Cancelled Flight (typical $2 * 0.02$ )	$(0.0483 * e^{(5.8902 * Load\ Factor)}) * Time\ to\ Next\ Flight$ . Based on Availability of Seats on subsequent flights and Time to next flight (average = 645 mins)
	Missed Connection	$0.1 * Probability\ of\ Delayed\ Flight$ . A function of connecting times and airline policies regarding holding flights (typical 0.03)	$(0.0483 * e^{(5.8902 * Load\ Factor)}) * Time\ to\ Next\ Flight$ . Based on Availability of Seats on subsequent flights and Time to next flight (average = 645 mins)

## (4) APTS Performance

- Total Passenger Trip Delay =
  - $\sum \text{PTD\_DDF} + \text{PTD\_DCF} + \text{PTD\_CDF} + \text{PTD\_CCF} + \text{PTD\_CMC}$
- % Passengers on Disrupted Trips =
  - Total Pax on Disrupted Itineraries / Total Passengers
- Average Delay for Disrupted Trips =
  - Total Pax Trip Delay / # Disrupted Passengers

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# Results (50 spoke Hub-and-Spoke)

Factors	Impact of Factors		
	Total Passenger Trip Delay	Percentage Passengers Disrupted	Average Trip Delay for Disrupted Passengers
Proportion of Passengers on Connecting Itineraries increases	Linear increase (+34 days for every 10% shift from Direct to Connecting)	Linear decrease (-1% for every 10% shift from Direct to Connecting)	Linear decrease (+16 minutes for every 10% shift from Direct to Connecting)
Load Factor	Non-linear Increase (natural log exponent 0.2)	No Change	Non-linear Increase (natural log exponent 0.2)
Time to Next Flight	Linear Increase (+23 days for every 60 minute increase in Time to Next Flight)	No Change	Linear Increase (+25 minutes for every 60 minute increase in Time to Next Flight)
Flight On-Time Performance	Non-linear increase (natural log exponent 0.34 exponent)	Linear Increase (+5% for every 5% degradation in on-time performance)	Non-linear Increase (natural log exponent 0.15)

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# 50 spoke Hub-and-Spoke

Scenario	% Passengers on Direct	% Load Factor (Seats Adjusted)	% Delayed & Cancelled Flights	Time between Banks	<u>Change in Total Pax Trip Delay</u>	<u>Change in % Pax Disrupted</u>	<u>Change in Average Disrupted Pax Delay</u>
Baseline	<b>50%</b>	80%	30% / 2%	120 mins	-	-	-
Consolidating flights to hubs resulting in shift to Connecting Itineraries	<b>45%</b>	80%	30% / 2%	120 mins	<i>Increase 6%</i>	<i>Decrease 1.7%</i>	<i>Increase 4.5%</i>
Downguaging and/or Improved Revenue Management resulting in Increased Load Factor	50%	<b>88%</b>	30% / 2%	120 mins	<i>Increase 32%</i>	<i>No Change</i>	<i>Increase 43%</i>
Reduced Frequency and/or Rolling Banks resulting in longer Time to Next Flight	50%	80%	30% / 2%	<b>180 mins</b>	<i>Increase 37%</i>	<i>No Change</i>	<i>Increase 36%</i>
ATC/Airport Capacity decrease or Peaking congested Schedules resulting in improved Flight On-time Performance	50%	80%	<b>25% / 1.8%</b>	120 mins	<i>Decrease 16%</i>	<i>Decrease 18%</i>	<i>Decrease 12%</i>
All of the above scenarios combined	<b>45%</b>	<b>88%</b>	<b>25% / 1.8%</b>	<b>180 mins</b>	<i>Increase 55%</i>	<i>Decrease-19%</i>	<i>Increase 92%</i>

# Conclusions

- Model demonstrates role of “network structure’ on Passenger Trip Delays
  - network structure can nullify/amplify effects of improved flight performance



# Conclusions - Airline Decisions

- Airlines obliged to continuously adjust their operations
- In many cases enterprise actions are **not** congruent with the goal of maximizing the reliability of passenger trips
  - Revenue Management (Cross, 1997) and Demand-Driven Dispatch (Berge et. al, 1993) → longer delays for rebooked pax
    - increased load factors
    - increased time between flights
- Increased time between banks improves on-time flight performance and reduces likelihood of missed connection, but increases time-to-next flight

# Conclusions - NextGen

- Implications:
  - NextGen benefits case of *improved flight operations* subject to “network structure”
- Example ( under certain circumstances)
  - 10% increase in load factor can nullify the benefits of a 5% improvement in flight on-time performance

# Conclusions – NextGen Benefits Analysis

- Implications:
  - NAS-wide simulations tools simulate the operation of up to 60,000 flights per day .
  - Passenger itineraries not considered
  - Lost economic productivity under-reported
    - passenger trip delays due to delayed flights only account for approximately 45% of the total passenger trip delays.
  - Careful book-keeping must be done to capture underlying factors (load factors, bank structure, ...)

# Conclusions

- Implications:
  - Consumer Protection initiatives need to consider “network structure”
    - Cancelling passengers on Direct Itinerary different than cancelling passengers on Connecting Itinerary (e.g. Tarmac delay)
    - One-size-fits-all-rule not compatible with complex shades of grey system