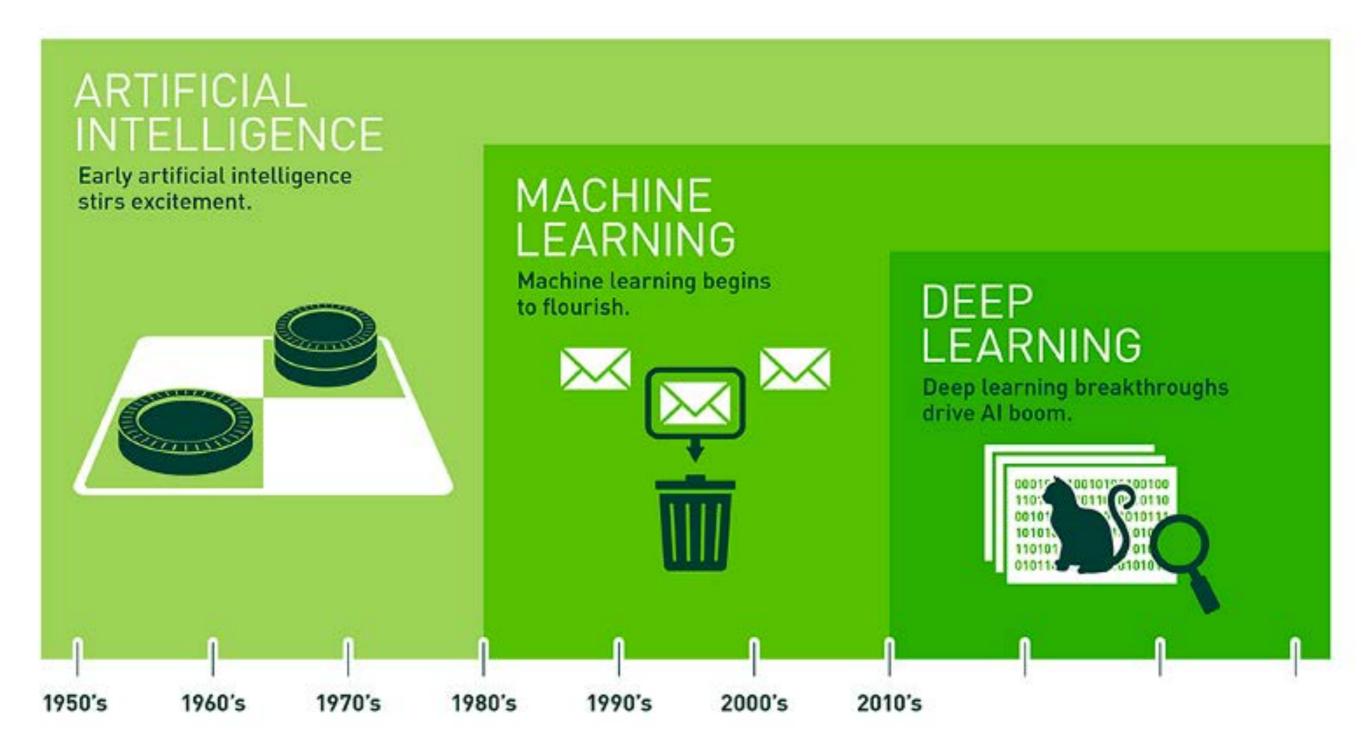
Deep Learning & Autonomous Vehicles



Robert Seidl robert@motusventures.com



Since an early flush of optimism in the 1950s, smaller subsets of artificial intelligence – first machine learning, then deep learning, a subset of machine learning – have created ever larger disruptions.

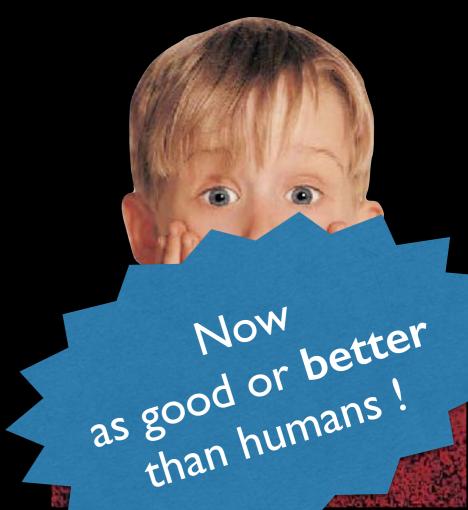
Deep Learning: Cambrian Explosion



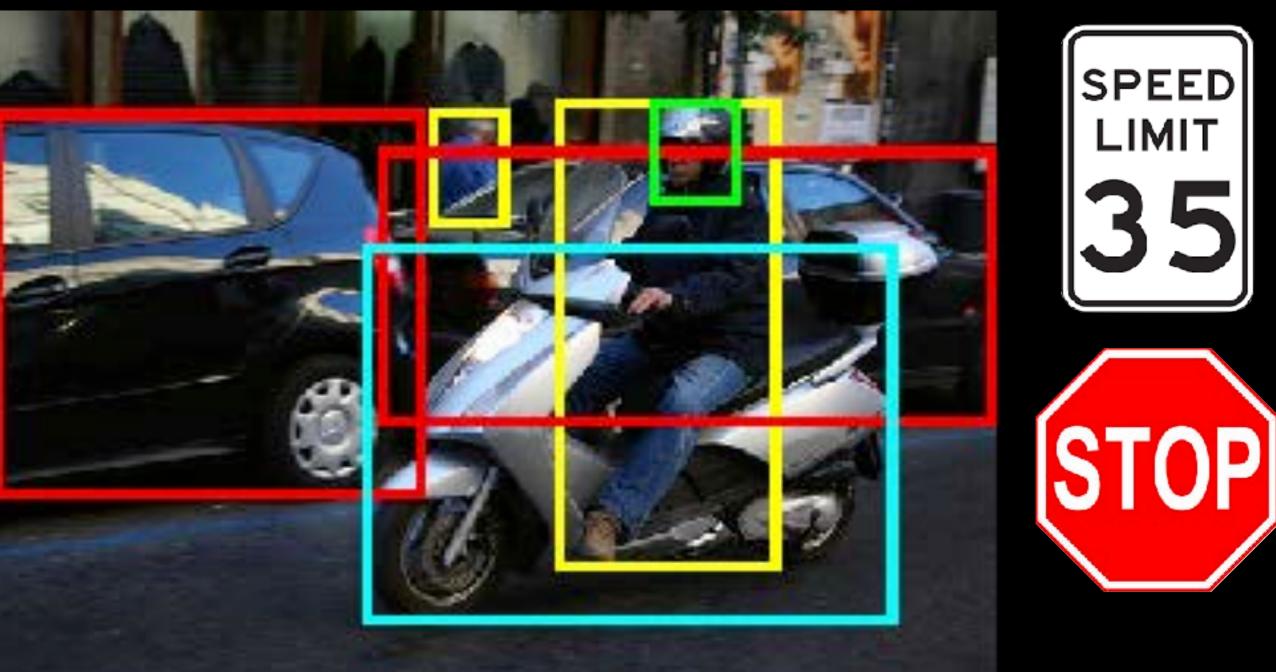
capabilities Early wins AV applications

Deep Learning Success Stories

- Object recognition (cats, faces, cars, voices etc.)
- Image matching, Machine translation, Games, Lip reading
- Healthcare: iphone dermatology diagnostics, Deep Patient
- Generative networks
 - Voice synthesis
 - Chat bots
 - Image Captioning
 - Image completion, inpainting



Object detection & bounds





Road & Lane markings

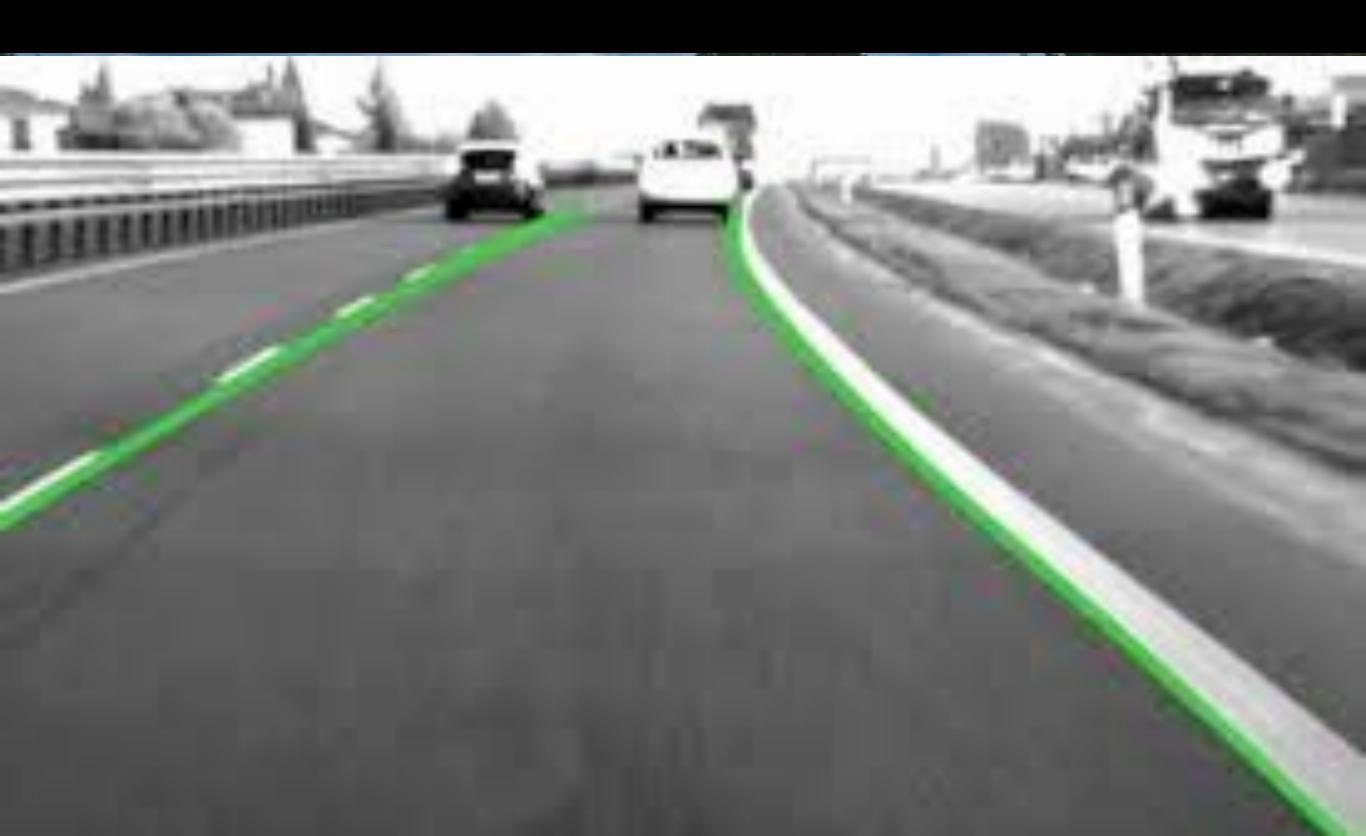


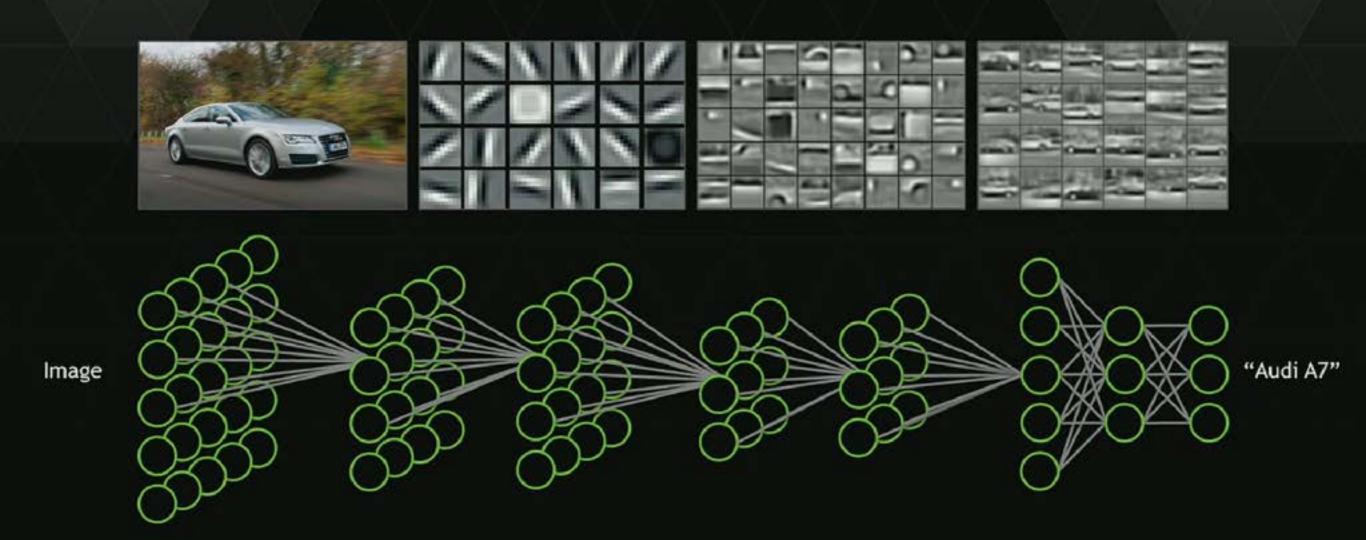
Image Segmentation



Free space detection



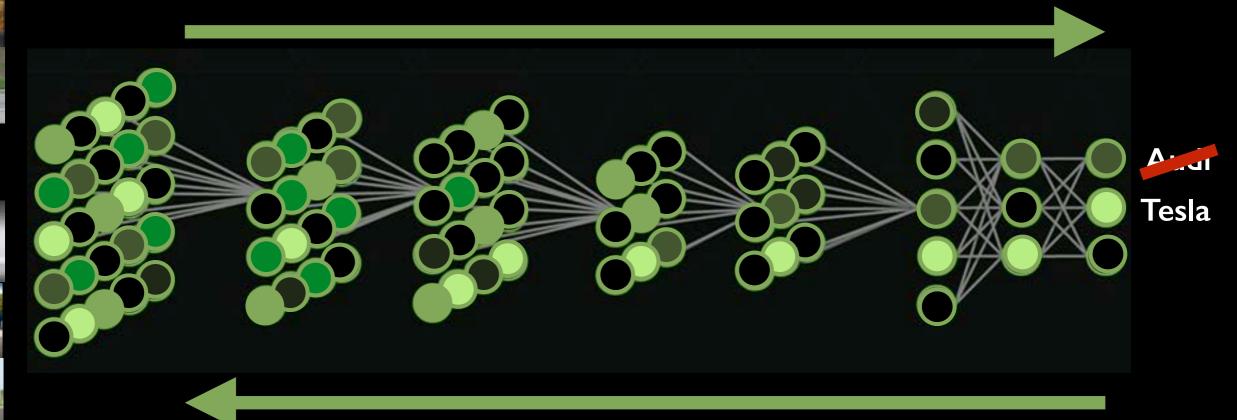
HOW A DEEP NEURAL NETWORK SEES





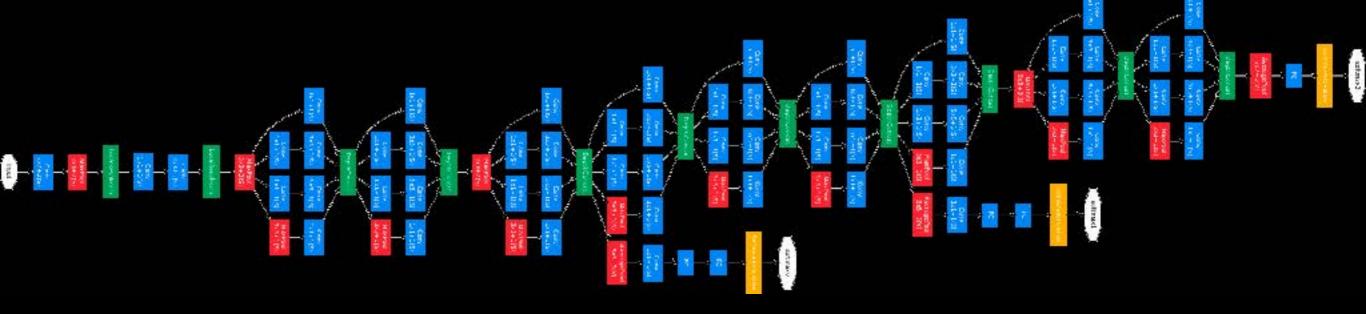
Training

Forward / Inference pass



Back propagation / Error adjustment pass

GoogleNet



LeNet 28×28 (1998)	AlexNet 224×224 (2012)	VGG 224×224 (9/2014)	GoogLeNet 224×224 (9/2014)	Inception BN 224×224 (2/2015)	Inception V3 299×299 (12/2015)	Resnet (n=9, 56 Layers) 28×28 (12/2015)
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1					



AV Architecture



- Sensors & fusion
- Object Detection & tracking
- Behavior Detection
- Failure detection
- camera, lidar, radar, ultrasound
- V2x, 5G
- GPS, IMU, map/localization
- lead vehicle

- Trajectory control
- Maneuver planning
- e-horizon, maps
- Traffic signs, rules, lights
- Safe distances
- Comfortable dynamics

- steering
- brakes, accelerator
- belt tighteners
- ECUs

End-to-End learning

Sense

Actuate

Raw sensor inputs

steering, brake outputs



http://www.cs.nyu.edu/~yann/research/dave/

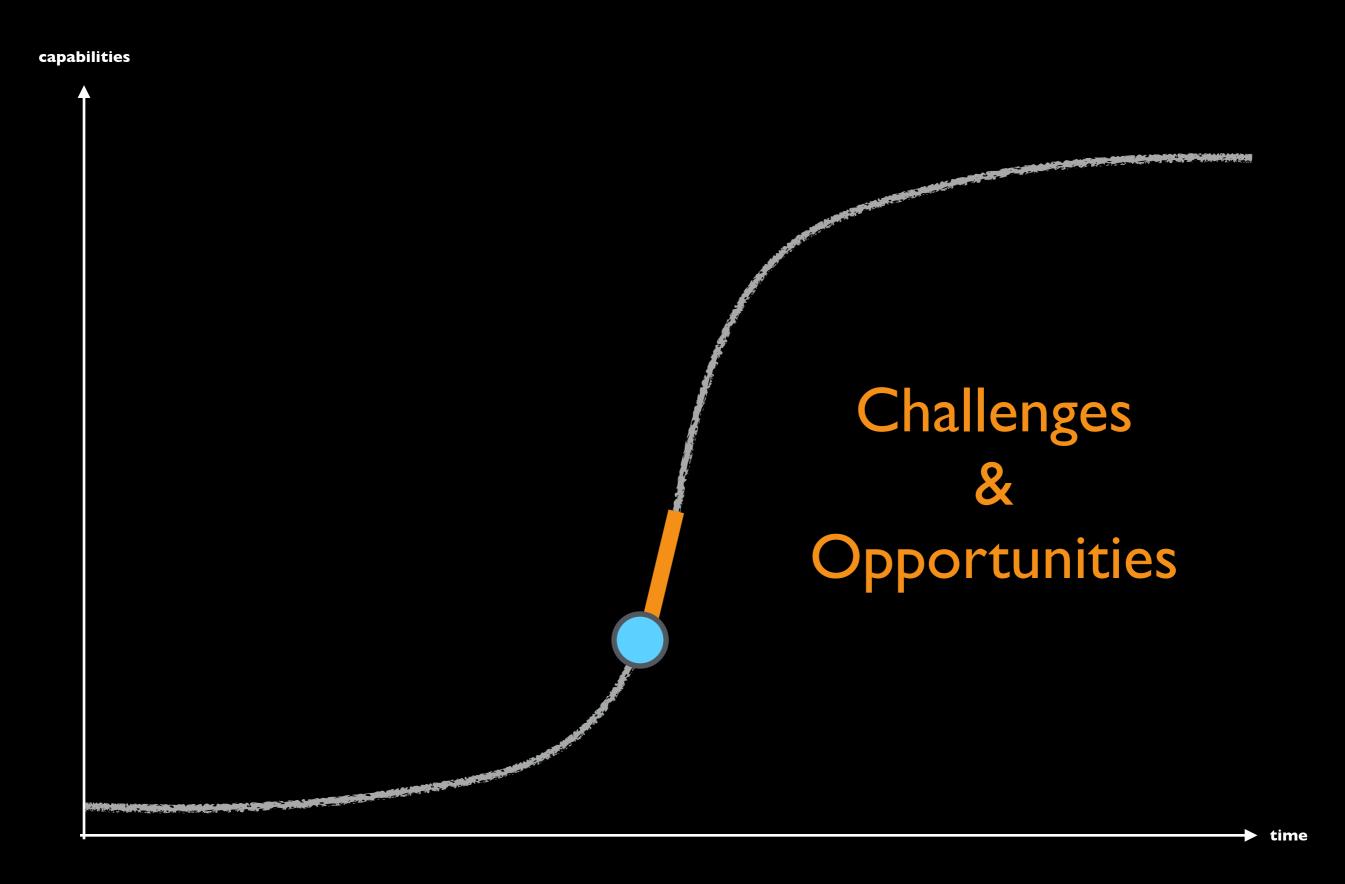
I4 years ago
Urs Muller, Yann LeCun
Training data: human driver,
I00K images + stick input
72K nodes, 3M connections
no hand-coded algorithms



End-to-End learning

NVidia BB8 car running PilotNet

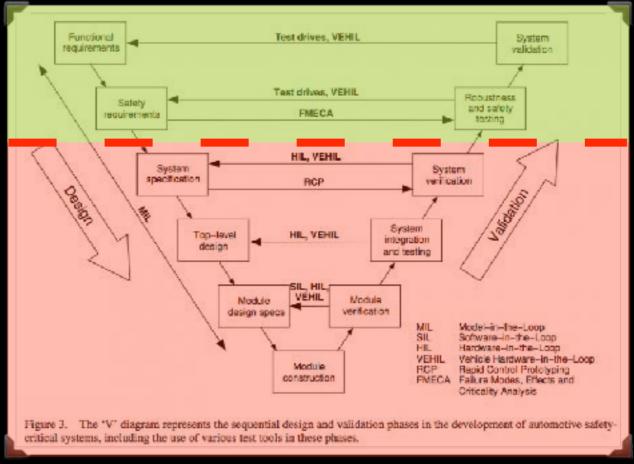


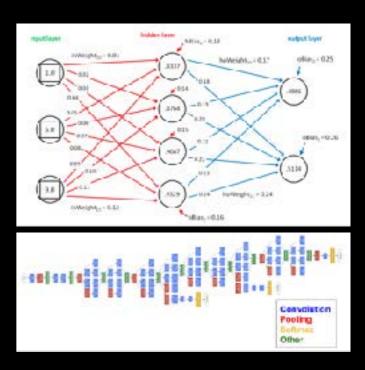


Challenges: Introspection & Development Tools

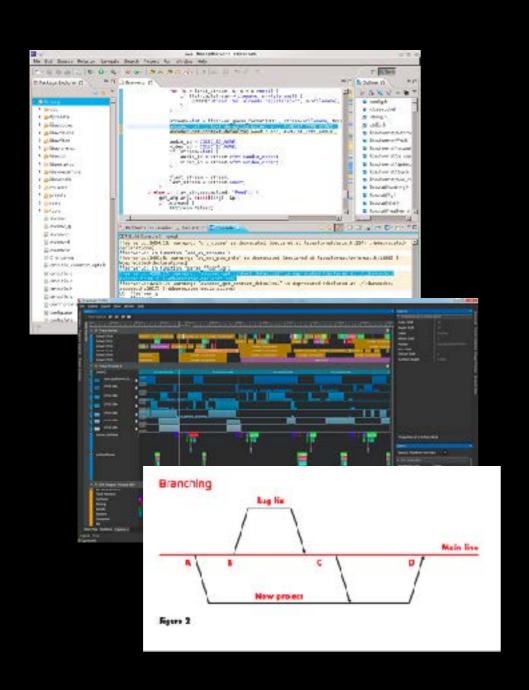
Engineering "V"





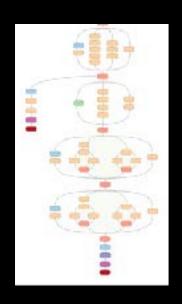


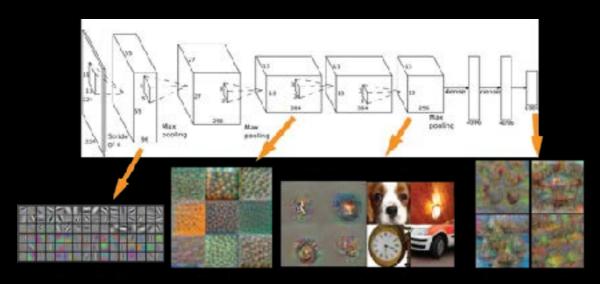
Modern Coding Tools+Methods

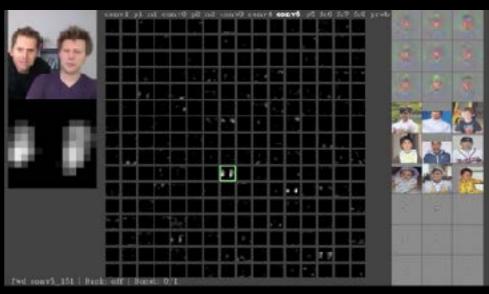


- Editor
- Debugger
- Profiler
- Static code analysis
- Versioning
- Testing
- Code coverage
- Requirements tracking
- Agile, SCRUM, CI, TDD

NN: still more art than science







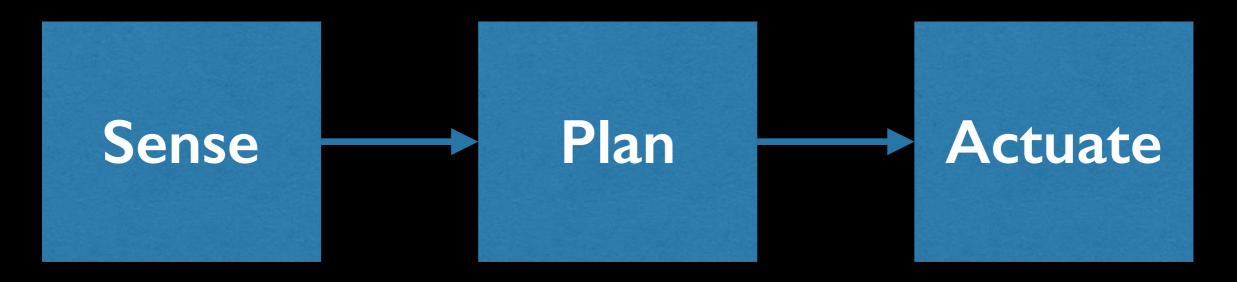
Deep Visualization Toolbox

- Network architecture
 - Height / Width / Reusable modules
- Training set size, backprop f's
- Don't run over grandma
- Adding outputs w/o retraining
- Activation semantics
- Undertrained parts



Spatial Saliency visualization (NVidia)

Faster learning of rules



Deep Learning
Data driven
Perception

Procedural Rule driven Planning



















Your perception
planning
control code

ROS, Tensorflow

OpenGL, CUDA
Linux, QNX

DrivePX, Freescale etc.

\$
Development costs

3-4x \$
Maintenance costs

Opportunities

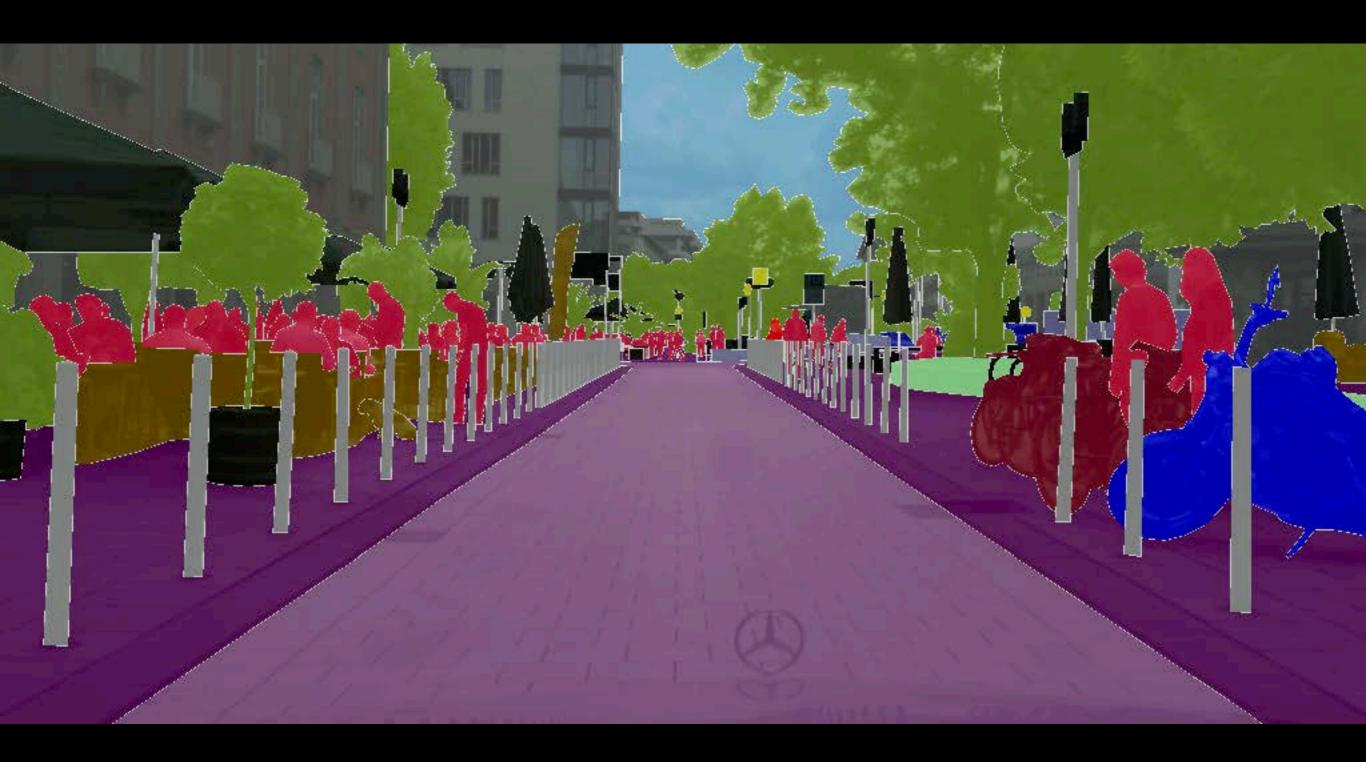
Functional & Safety validation

using

Sensor Simulation



Cityscapes dataset



20K images hand labeled data, 30 classes, 50 cities, Daimler/Max Planck/TU Darmstadt

https://www.cityscapes-dataset.com/

Tesla collecting driver behavior



The world is way too big to just *randomly* sample it.

Phillip Isola (MIT/UC Berkeley)



day

TESTING





different light conditions



rain



fog, snow

THOUSANDS OF CASES





Simulation: a key driver for AV success

- Controllable (weather, lighting, sensor configs etc.)
- Repeatable, fuzz-able
- Scalable
- Dangerous = ok
- Lots of training data, fully labeled, with ground truth
- Sim Training is transferable

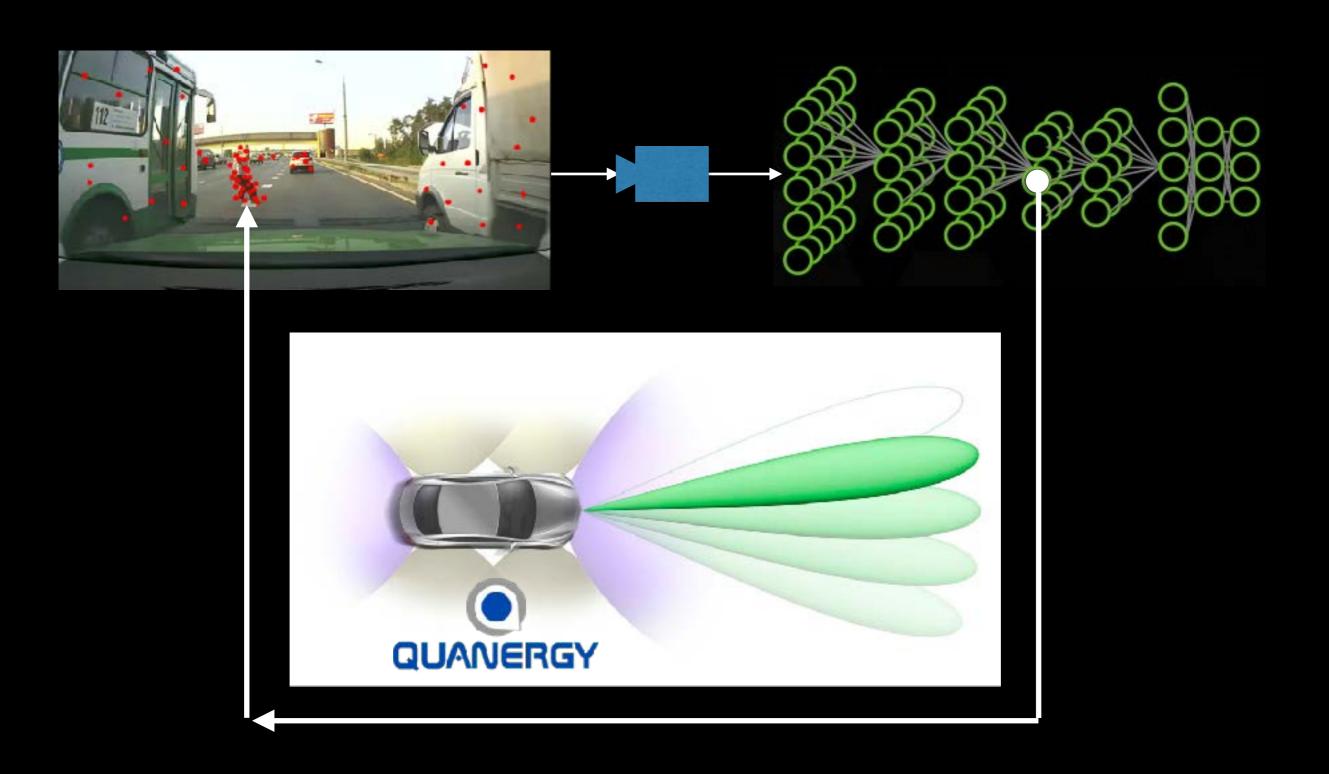
Sensor Fusion





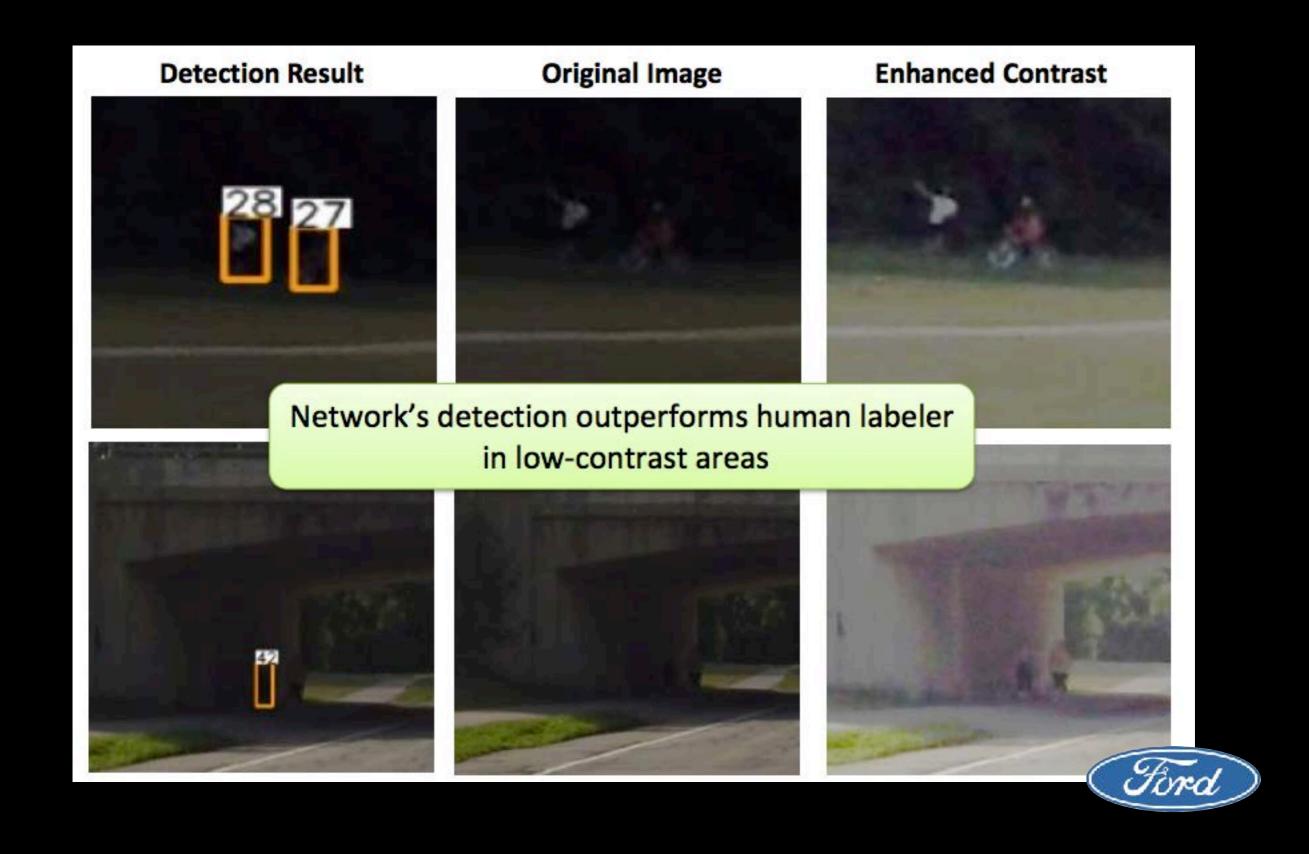
Sensor Steering

foveation requires loops rather than just feedforward



Behavior not just Object recognition

RNNs to better detect "difficult" objects



Behavior classification



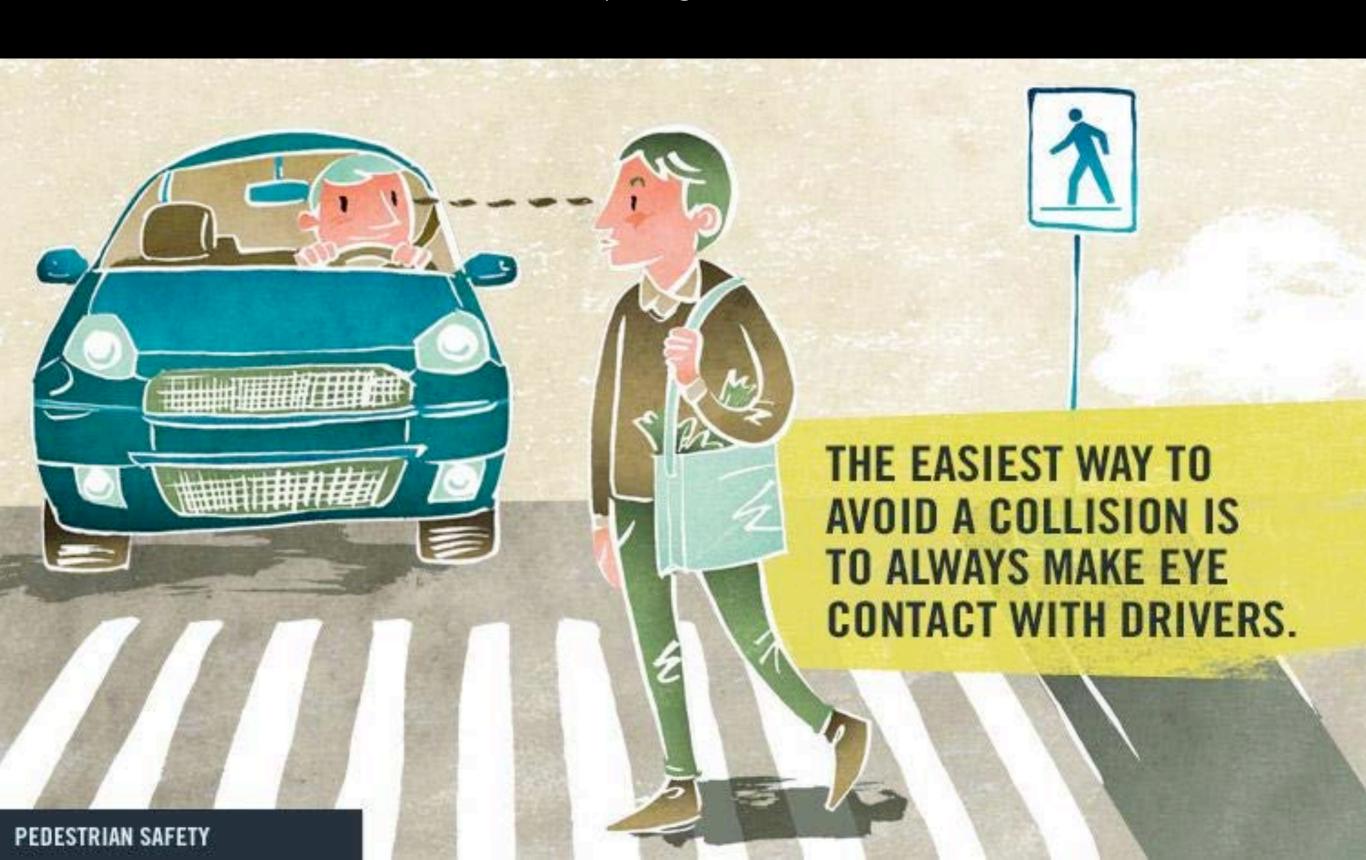




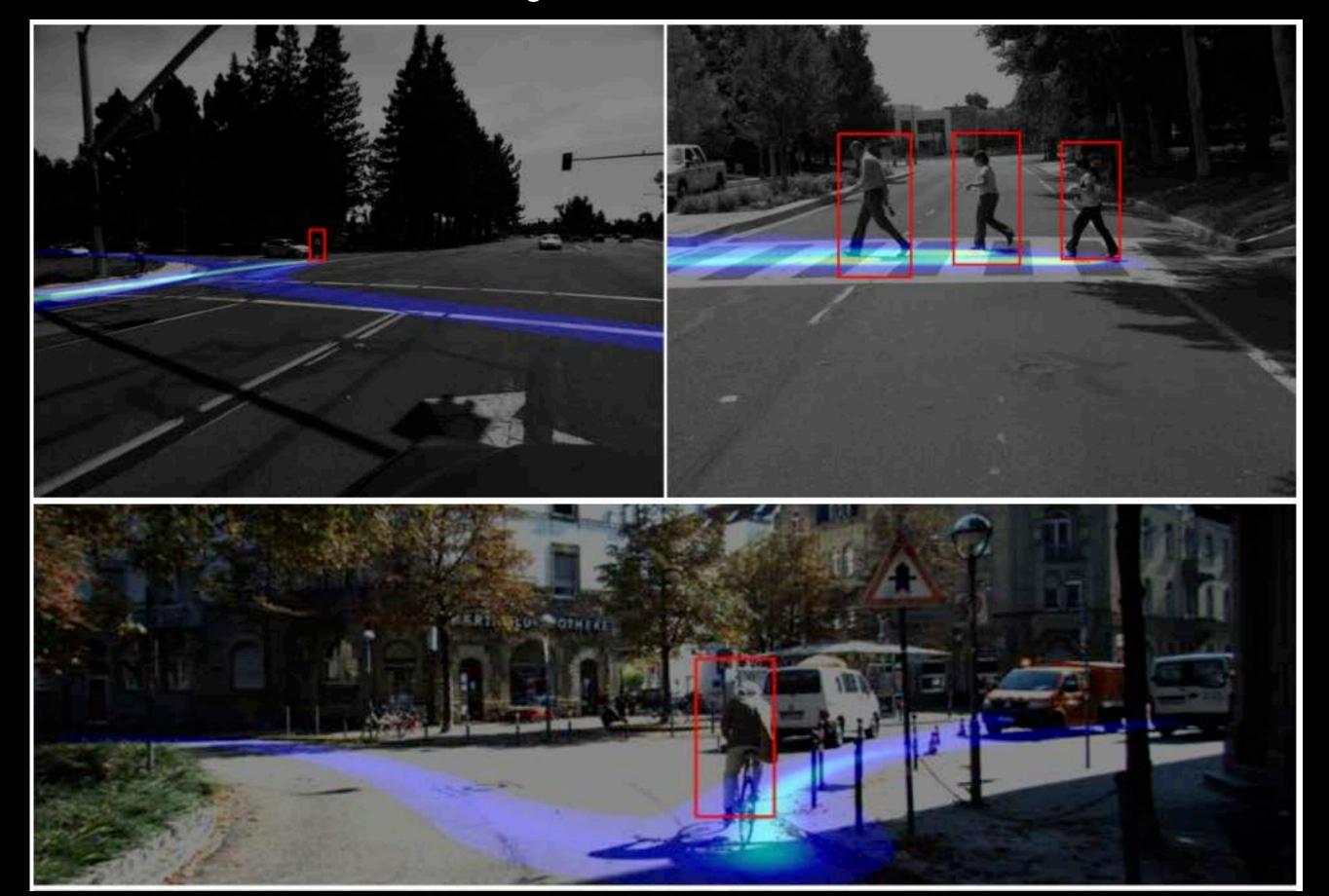


Eye contact

Head pose, gaze estimation



Intent-Aware Long-Term Prediction of Pedestrian Motion



Sharing Data & Best Practices

- Scenario catalog
 - scenarios (geometry, traffic, environment etc.)
 - eg freeway maneuvers
 - German project:
- Accident Data
- Realistic traffic & pedestrian data



This has only just begun

