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Carraragarmungee Primary School in Action



Key Priority Areas: Supportive School Environment and Active Recreation

Type of Funding: Active Schools

School Overview:	Curraragarmungee is a remote, rural primary school with 22 enrolled students. A challenge faced by the school is the small number of students at the same developmental and skill level to form teams and play traditional team sports. Within this context, the school has made it a priority to develop physical activity through healthy active habits as part of a healthy lifestyle. Physical activity for a school like Carraragarmungee Primary School is focused around social and personal skills to encourage positive lifelong healthy behaviors.
Project Goal:	The school aims to create a supportive school environment for all students to be active and healthy by installing an extensive range of colorful permanent playground line markings that will encourage movement before school, during break times and after school.



Carraragarmungee Primary School engaged student voice and involved all 22 students in the selection process of the most suitable playground marking designs that would encourage participation and physical activity. Parents and carers were also encouraged to contribute their ideas as the school is always open to the school community for use after school and on weekends. The final line markings include sensory walks, giant snakes and ladders, twister, rocket hopscotch, number



dragons, alphabet caterpillar and a variety of number targets.

The line markings offer the school with a supportive environment that will encourage participation in physical activity and unstructured play for all students for many years. The markings are accessible to students throughout the day and provide excellent active recreation opportunities before and after school, as well as during lunch and recess breaks.

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Active School Strategy	Impact	
Environment - Install a range of colourful permanent line markings around the school to encourage movement and play.	"The student's excitement about the various games and activities has increased their engagement in physical activity and increased their time playing with friends and movement during break times.", C.P.S. Teacher.	
Student Voice and Agency - To include student voice in the process of selecting designs that are meaningful and inspiring to them.	"Student voice from all 22 students was included in selecting the stencils, which allowed the designs to be age appropriate and motivating. This has assisted in the positive engagement in participating in the activities on the stencils." C.P.S. Teacher.	
Programs and Policy - To actively encourage and provide opportunities for students to be active before and after school as well as during break times.	The school has seen a positive impact from the line markings on the physical, social and emotional wellbeing of students as well as behaviour during break times. Students can play games with friends or participate in unstructured activity using the stencils.	
Active Classrooms - To create an environment that encourages both staff and students to engage in active breaks and active lessons.	The line markings have opened the opportunity for teachers to engage in active lessons. Number grids have enabled teachers to include numeracy learning activities including skip counting, dice bingo and number sequencing. Alphabet stencils have been used for learning games linked to letter sounds or spelling site words.	