The Dance Worlds
 Worlds Team Roster & Music Licensing Verification Process

U.S. Based Teams
• All teams based in the United States will submit rosters through their USASF profiles as they have throughout the 2017-2018 season.
• All athletes must meet all participation, substitution and alternate guidelines. See page 7 for more information.
• All U.S. athletes listed on your official roster for The Dance Worlds must be USASF member athletes and denoted as such. This includes all active, alternate and substitute athletes.
• Athletes not listed on the roster as active, alternate or substitute athletes, or without a paid membership, will not be permitted to take the floor at Worlds.
• For assistance, please contact your USASF Regional Director.

Submitting U.S. Based Team Rosters
All rosters for U.S. based teams attending The Dance Worlds must be submitted through the USASF program member portal. For additional instructions, please contact your Regional Director.

Roster and Music Verification Process
All U.S. based teams attending Worlds will go through an on-site roster verification once they arrive in Orlando.
1. Contact your Regional Director to schedule your appointment.
2. Bring a printed copy of your Official Event Roster for The Dance Worlds.
3. If you have non-U.S. citizens on your team, bring a printed copy of the International Athlete List and the appropriate ORIGINAL documentation that permits them to compete on a U.S.-based team. This form is available from your Regional Director.
4. Bring proof of licensing for all music used throughout your routine. Proof of licensing details can be found on page 18 under Music Policy.
5. During the verification appointment, you will meet with a USASF event official to review each team’s final roster. During the review process your final roster will be checked against the roster that was certified by the event producer. Any changes must follow the rules for eligible substitutions/alternates as outlined in the bid packet. In addition, the paperwork for any/all athletes who are not U.S. citizens, but participating on a U.S.-based team, will be reviewed.
6. Once your roster is verified by a USASF event official, it will be locked and considered your Official Event Roster for The Dance Worlds and will be used during the Athlete ID Check prior to your team entering the warm-up room. Any changes made after this time must be reported to your Regional Director and verified.

Athlete Photo ID Check
Prior to entering the warm-up room, USASF staff will verify the identity of each athlete on your team against your Official Event Roster for The Dance Worlds.
1. Athletes will line up in alphabetical order by last name (in the same order as the roster).
2. They will present the USASF event official with their government-issued photo identification.
3. The USASF official will verify the name against the roster and the photo.

Acceptable forms of government-issued photo identification include:
• driver’s license
• state ID
• passport

NOTE:
• Each athlete must have an acceptable form of identification – a driver’s license, state ID or passport. A state ID may be obtained through your local DMV office and may take as many as 6-8 weeks to receive. The minimum age required for a state ID varies by state. Passports typically take 6-8 weeks. Please plan accordingly.
• International competitors on a U.S. based team will show their passports or visas.

IMPORTANT:
Some states have minimum age requirements for state identification card applicants. For example:
• Kentucky: applicant must be at least 15 years of age
• Massachusetts: applicant must be at least 14 years of age
• New Jersey: applicant must be at least 14 years of age
• Utah: applicant must be at least 16 years of age
Please note: The USASF does not guarantee that all states with minimum age requirements are listed above; nor do we guarantee the accuracy of the information provided above. It is the responsibility of the program and its representatives to do their due diligence and allow ample time to receive an acceptable form of identification so that the athlete may enter the warm-up room and compete.