



**GHS Software Training
“General GHS Training”
Monday-Wednesday, October 22-24, 2012
RICC – Meeting Room 554A**

This is a beginning to intermediate level course for naval architects, salvors, and others whose work requires the use of the GHS software.

Topics include: Section Editor, Part Maker, and Model Converter Modules; basic concept and principles; model building; run files; GHS commands and the command language including macros and variables; creating tables and graphs; load conditions; stability criteria; intact and damage stability; wind heeling moments; free surface issues; longitudinal strength calculations including waves; tank characteristics and tables; floodable lengths; introduction to Load Editor; and possibly time for last day topics from students.

Questions should be held for breaks and after class; specific questions on projects need to go to SUPPORT@GHSPORT.COM due to time constraints.

Trainer: Lucas Hurt, N.A.

Creative Systems, Inc., creators of GHS software.

Please fill out our [Training Request Form](#) for further interest. The training form is *NOT* an obligation to pay, but will be used to determine order of admittance to the class.